I claim:

1. A methodology/system by which the binary structure of Digital Audio Music can be electronically transferred via telephone lines from a hard disk of the seller to the hard disk of the user in a software configuration which will allow repeated future playback by the user.

2. A methodology/system by which the binary structure of Digital Audio Music stored on a Compact Disc can be electronically stored in a software configuration onto a hard disk which will allow repeated future playback by the user.

3. A methodology/system of electronic retrieval from a hard disk and temporary storage of the binary structure of Digital Audio Music on random access memory for sequential playback.

4. A methodology/system of electronically regulating the playback rate of Digital Audio Music from random access memory to the stereo speakers.

5. A methodology/system of specific electronic selection of Digital Audio Music stored on a hard disk for cued playback.

6. A methodology/system of multiple electronic sorting capabilities of Digital Audio Music stored on a hard disk for cued playback.

7. A methodology/system of automatic and multiple random electronic selection of Digital Audio Music stored on a hard disk for cued playback.

8. A methodology/system to simultaneously and electronically encode lyrics and incidental information with Digital Audio Music in the same binary structure which can be displayed on a video display screen.

9. A methodology/system to electronically display on a video display screen the activities mentioned in Claims 1 through 8.

10. A methodology/system which can prevent electronic copyright infringement of the binary structure of quality Digital Audio Music when using this invention.